A hand-drawn map on a textured brown background. The map features a central path of dashed lines, a large black 'X' in the upper left, a yellow circle in the upper right, a yellow circle with a cross in the lower left, and a yellow sword in the lower right. The map is framed by a rough, hand-drawn border.

SIDEQUEST



MONSTER

SECRETS



A collection of hand-drawn treasure items including a necklace with a circular pendant, a sword, a dagger, an axe, a horned helmet, and a candle. The items are arranged around the central text.

TREASURE



EVENT



POWER



VARIANT



WAR

A monochromatic yellow illustration on a dark background. The central figure is a character wearing a hooded cloak and a belt with pouches, holding a sword. The character's face is partially obscured by the hood and has a stern expression. In the background, a large circular object, possibly a shield or a large wheel, is visible. The word "DIFFICULTY" is written across the center in a bold, white, distressed font.

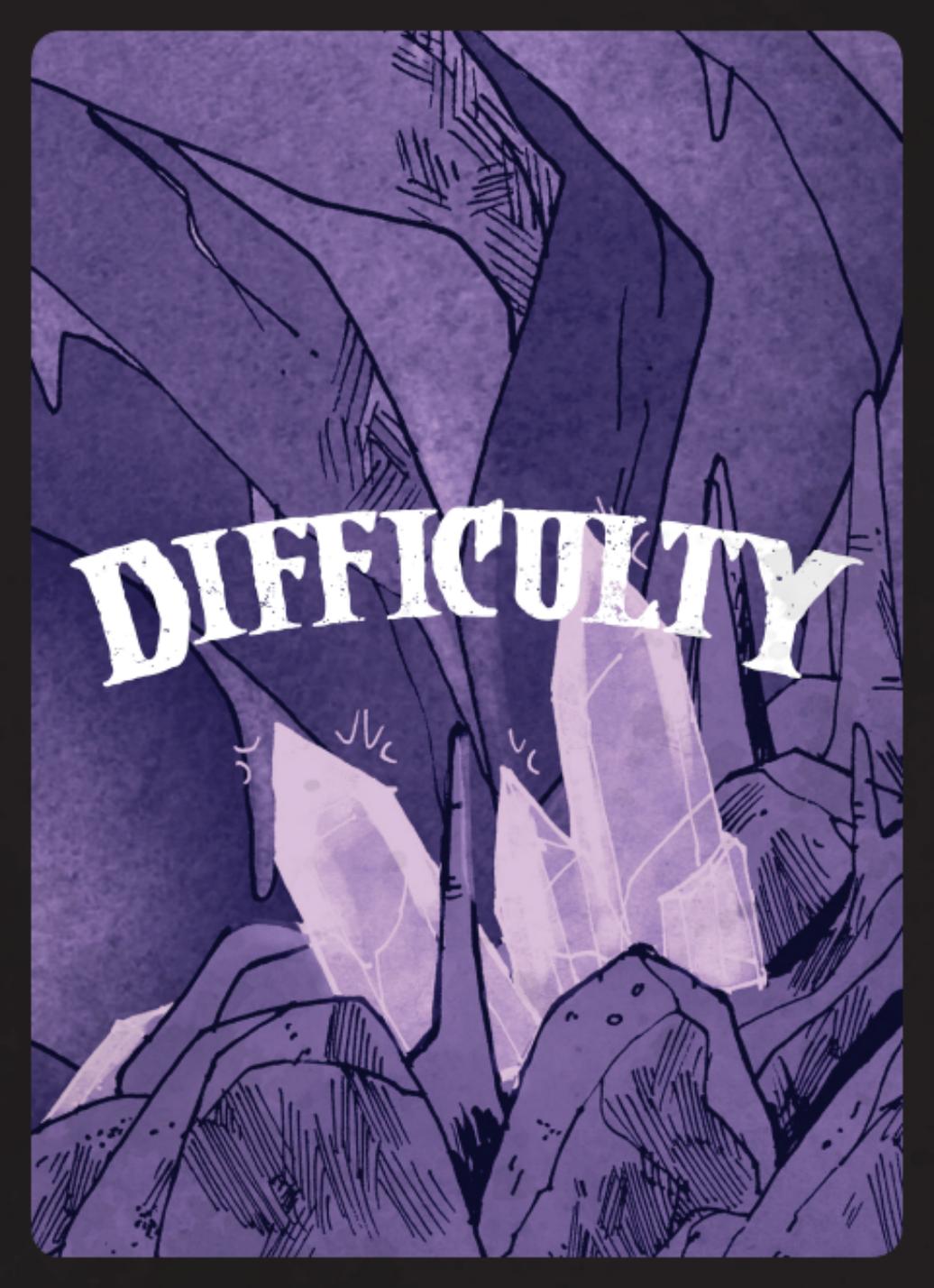
DIFFICULTY

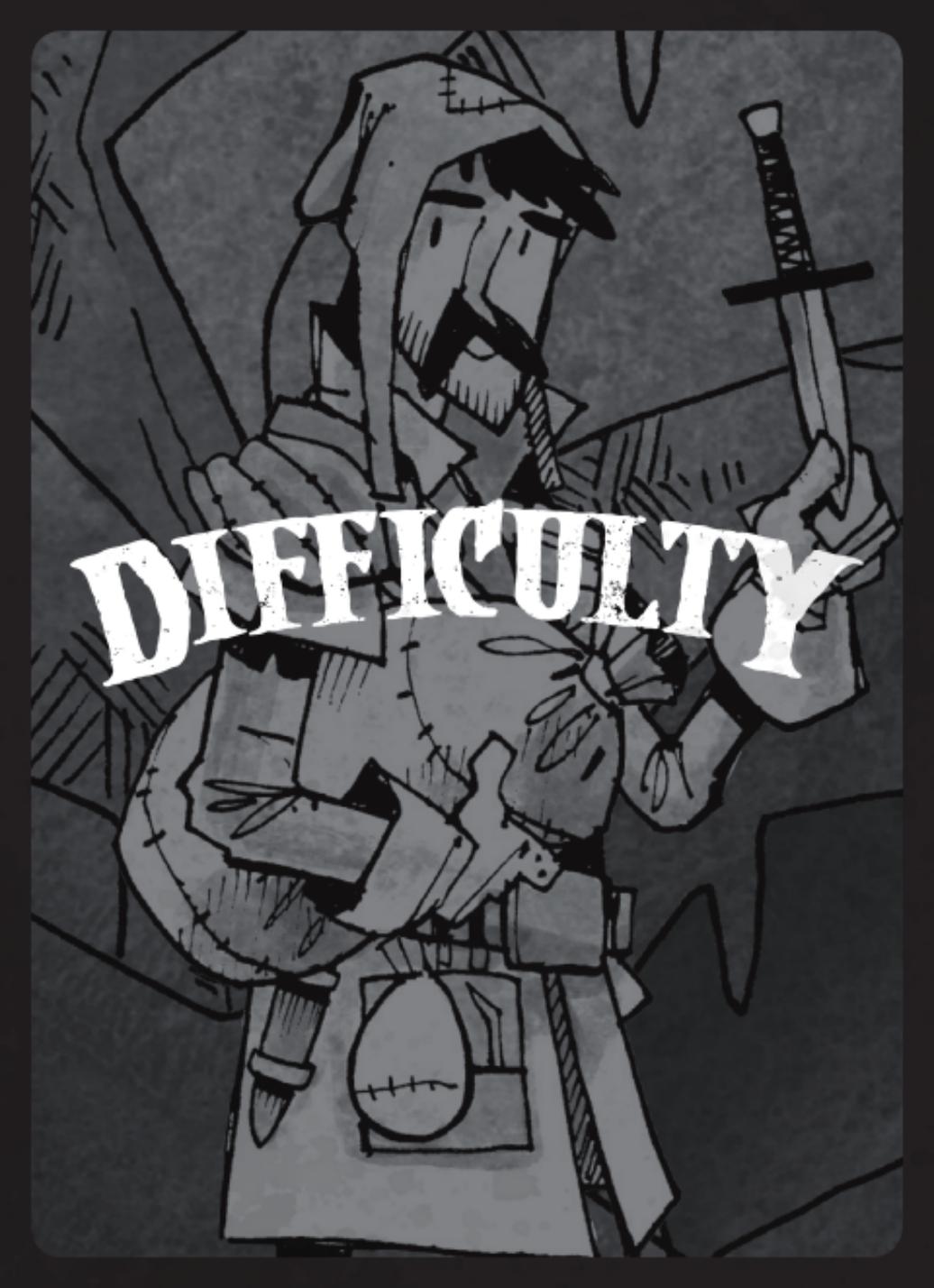


DIFFICULTY

A red-toned illustration of a dinosaur's open mouth, showing sharp teeth and a dark interior. The word "DIFFICULTY" is written across the mouth in a white, distressed, serif font. The background is a solid red color with black line art depicting the dinosaur's skin and teeth.

DIFFICULTY

The image is a purple-toned illustration of a rocky landscape. In the center, the word "DIFFICULTY" is written in a large, white, stylized, serif font with a distressed, speckled texture. The background consists of dark purple, angular rock formations with fine white lines for shading and texture. Several translucent, glowing purple crystals of various shapes are scattered throughout the scene, some appearing to glow from within. Small white marks resembling "u" or "v" are visible near some of the crystals. The overall style is reminiscent of a hand-drawn or etched illustration.

A black and white illustration of a hooded figure, possibly a thief or assassin, with a beard and a hood. The figure is holding a dagger in their right hand and a scroll or book in their left. The word "DIFFICULTY" is written across the center in a large, stylized, white font with a distressed, hand-drawn appearance. The background is dark and textured with some faint lines suggesting a setting.

DIFFICULTY

The Cave Is Collapsing!

The Cave collapses 3 tiles on its turn.

If there is no Cave player, each player collapses 3 tiles at the end of their own turn.

If 5 Crystal tiles have collapsed, the Cave wins and all other players lose.

Remove tiles that touch only 1 tile first, then remove tiles that touch only 2 tiles.

The Entrance tile can never be collapsed.

If any other token is on a collapsed tile, it is returned to its player's supply.

*Crystal tokens removed by collapsing tiles do not count toward **any** victory conditions.*

*For more details, see **The Collapse** on page 4 of the rulebook.*

"Sir, it's quite possible this cave is not entirely stable..."