



A hand-drawn map on brown paper with the word "SIDEQUEST" overlaid. The map features a dashed line path, a large black 'X' in the upper left, a yellow circle in the upper right, a yellow circle with a cross in the lower left, and a sword icon in the lower right. The map is framed by a rough black border and includes various hand-drawn details like hills and small black rectangles along the path.

SIDEQUEST



MONSTER

SECRETS





TREASURE



EVENT

A stylized illustration of a red dragon with its wings spread wide, breathing fire. The dragon is rendered in a sketchy, hand-drawn style with black outlines. The word "POWER" is written in a large, white, distressed, serif font across the center of the dragon's body. The background is a solid dark red color.

POWER



VARIANT



WAR



DIFFICULTY



DIFFICULTY



DIFFICULTY



DIFFICULTY



DIFFICULTY

The Cave Is Collapsing!

The Cave collapses 3 tiles on its turn.

If there is no Cave player, each player collapses 3 tiles at the end of their own turn.

If 5 Crystal tiles have collapsed, the Cave wins and all other players lose.

Remove tiles that touch only 1 tile first, then remove tiles that touch only 2 tiles.

The Entrance tile can never be collapsed.

If any other token is on a collapsed tile, it is returned to its player's supply.

*Crystal tokens removed by collapsing tiles do not count toward **any** victory conditions.*

*For more details, see **The Collapse** on page 4 of the rulebook.*

"Sir, it's quite possible this cave is not entirely stable..."